

## PRESS RELEASE

## Chaos Group to Present New Developments in its Portfolio at the Russian CG Event

Phoenix FD 2.0 and V-Ray for Softimage are among the key new additions to the company's portfolio



Sofia, Bulgaria – 30 November 2011 – Chaos Group will share lots of exciting news on almost every product from its portfolio at the [Russian CG event](#) this year. Event participants will get the chance to be among the first to learn about the new features of the recently released Phoenix FD 2.0 and the major improvements that have just been implemented in V-Ray 2.0. Softimage fans have long awaited a V-Ray version for this platform and will get a sneak preview of its features; official release is expected in February 2012.

Apart from presenting live demos at its booth, Chaos Group will also organize three special events:

#### CHAOS GROUP WORKSHOP:

Interactive Rendering Workflow with V-Ray (03 December, 13.00 – 14.30)

#### CHAOS GROUP MAIN STAGE PRESENTATION:

V-Ray - Optimizations to the Production Workflow in the VFX industry (04 December, 12.00 – 13.00)

#### V-RAY WORKSHOP WITH SCREAM SCHOOL:

GI for animations with moving objects (04 December, 14:30 - 16:00)

*“We are pleased to be attending this landmark CG event for the Russian and CIS markets for a second consecutive year, and we are looking forward to meeting CG enthusiasts not only from Moscow, but also from the whole Russian Federation and the CIS region. This year we anticipate great attendance and will give away two V-Ray licenses as a compliment to the people who registered for our workshop and event,”* said Javid Imanov, Territory Sales Representative, Chaos Group.

Chaos Group has set up a special [event page](#), where all the details of its participation at the CG Russia Event are available. Everyone interested in attending the workshops and the event can register [here](#).

#### About Chaos Group

[Chaos Group](#) is a leading provider of state of the art rendering solutions for the media, entertainment, and design industries. For over a decade our flagship rendering software, V-Ray®, has set the standard for speed, quality, reliability and ease of use, and it has become the rendering engine of choice for renowned international studios. We work closely with our customers from around the world to ensure we're creating the best tools for their workflow. Inspired by their imaginative creations, we passionately pursue advances in rendering technology and continue to improve the software needed to communicate their vision.

We proudly support the 3D community through our suite of innovative software solutions: V-Ray® for Autodesk® 3ds Max®, V-Ray® for Autodesk® Maya®, V-Ray for Rhino®, V-Ray for SketchUp®, Phoenix FD and Pdplayer.

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