

## PRESS RELEASE

## Chaos Group Announces the Start of V-Ray 1.5 for Rhino Beta Program

The new version incorporates an exciting array of V-Ray features which now allow Rhino users to render with great speed, control and interactivity.

Sofia, Bulgaria, 22 December 2011 – Chaos Group has just announced the start of the [Public Beta program](#) for V-Ray 1.5 for Rhino. Now users can benefit from features such as V-Ray RT, Dome Light, Proxy, Lens Effects, Dispersion and many more.



The [V-Ray 1.5 for Rhino Beta program](#) will run until the official release of V-Ray 1.5 for Rhino (expected for end of February 2012) and will be open to users interested to test the new version and submit feedback. Participants in the Beta Program can submit questions and feedback at the [Chaos Group forum](#) or get in touch with our Development Team by sending an email to [vrayrhino@chaosgroup.com](mailto:vrayrhino@chaosgroup.com).

In addition to the newly added features, V-Ray 1.5 for Rhino also offers better integration with Rhino.

*“V-Ray 1.5 now supports RDK Sun and can be used in conjunction with the VRaySun/Sky system. The new version also supports the 32- and 64-bit versions of Rhino 5.0 as well as the 32-bit version of Rhino 4.0,”* said Corey Rubadue, Director, Chaos Group USA.

All users who have previously purchased a V-Ray for Rhino license will be eligible for upgrade upon the official release. Everyone who has purchased V-Ray for Rhino between 01 September and the official release date for version 1.5 will get a free upgrade.

For more information on the new features in V-Ray 1.5 for Rhino and the Beta program application process, go to Chaos Group [website](#).

### About Chaos Group

[Chaos Group](#) is a leading provider of state of the art rendering solutions for the media, entertainment, and design industries. For over a decade our flagship rendering software, V-Ray®, has set the standard for speed, quality, reliability and ease of use, and it has become the rendering engine of choice for renowned international studios. We work closely with our customers from around the world to ensure we’re creating the best tools for their workflow. Inspired by their imaginative creations, we passionately pursue advances in rendering technology and continue to improve the software needed to communicate their vision.

We proudly support the 3D community through our suite of innovative software solutions: V-Ray® for Autodesk® 3ds Max®, V-Ray® for Autodesk® Maya®, V-Ray for Rhino®, V-Ray for SketchUp®, Phoenix FD and Pdplayer.

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